Portrait		Miscellaneous					1	125 Points 🗹					
Name Sharle	у			Cr	Created Oct 3, 2021, 6:05 AM					0 Unspent			
Title			_ ∥ Mo	Modified Jan 29, 2023, 8:18 A Player									
Organization			_ F										
		Descrip					40	40 Advantages					
Gender Female	St H	eight 5'4		X H	lair Blon	d			Disadva	intages			
Age 18	X Weight 0 lb				X Eyes Purple			0 Quirks					
Birthday	Size +0				Skin Fair			36 Skills					
Religion	TL				X Hand Left			14 Spells					
Primary Attributes Secondary		Huma		Encumbrance.				e, Move & Dodge					
[0] 10 Strength (ST) [0] 10 Will	ittinbutee	Roll	Loca		DR		Level				Move	Dodge	
[20] 11 Dexterity (DX) [0] 10 Frigh	t Check		Eyes			10 角				20 lb		9	
	eption (Per)	3-4	Skull	-7	2	1 L	ight			40 lb	4	8	
[0] 10 Health (HT) [0] 11 Visio		5	Face	-5	0	2 1	/ledium			60 lb	3	7	
		6-7 Right Lo		eg -2 3/2		3 Heavy				120 lb	2	6	
Basic Damage[0]13Hearing1d-2 Basic Thrust[0]11Taste & Smell1d Basic Swing[0]11Touch[0]5.25Basic Speed			8 Right Arr		1	4 X-Heavy				200 lb	1	5	
			9-10 Torso +0			1 Lifting & Mov				ving Things			
			11 Groin -3			/2 20 lb Basic Li							
[0] 5 Basi	12 Left Arm		m -2	1	1		b One-Handed Lift						
Point Pools	13-14	13-14 Left Leg -2 3			160 lb Two-Handed L								
[0] 10 of 10 FP [Rested]	l	15	Hand	-4	0		240 lb Shove &						
[0] 10 of 10 HP [Healthy]		16	Foot	-4	2	480 lb Running Shove							
		17-18 Neck		-5	0	300 lb Carry On Back							
		Vitals		-3	1	1000 lb Shift Slightly							
		/I	Rea	action					<u> </u>				
+1 from others													
-1 from others except those of your of	wn kind												
Melee Weapo				Usage	SL	Pa	irry B	lock	Dam	ane	Reach	ST	
Light Cloak				oouge	0	No	0	IOOK	- -	uge	-	-	
Natural Attacks			Bite	12	No	No)	1d-3 (cr	С			
Natural Attacks			Kick		10	No					-		
Natural Attacks					10				1d-1 (cr	C.1		
				12				1d-1 (C,1 C			
Small Knife				Punch	_		No		1d-1 (1d-3 (1d-3 (cr	С	5	
Small Knife Small Knife					12	10	No No)	1d-3 (cr cut		5	
Small Knife	Usage	SL	Acc	Punch Swung Thrust	12 11 11	10 8 8	No)	1d-3 (1d-3 (1d-3 i	cr cut imp	C C,1 C	5	
Small Knife Ranged Weapon	Usage Thrown	SL 6	Acc	Punch Swung Thrust Damage	12 11 11 2 F	10 8 8 Ra⊤ge		o Shot	1d-3 (1d-3 (1d-3 i	cr cut imp Bulk	C C,1		
Small Knife	Usage Thrown		Acc +1 2	Punch Swung Thrust	12 11 11 2 F 2	10 8 8 Ra⊤ge	RoF	Shot: T(1)	1d-3 (1d-3 (1d-3 i s	cr cut imp Bulk 4	C C,1 C	5 ST	
Small Knife Ranged Weapon Light Cloak		6	+1	Punch Swung Thrust Damage Special	12 11 11 2 F 2 10	10 8 8 Range	RoF	o Shot	1d-3 (1d-3 (1d-3 i s [cr cut imp Bulk 4	C C,1 C	5 ST 5	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10)	Thrown	6 12 12	+1 2	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp	12 11 11 2 2 0 10 5/	10 8 8 Range 00/150 /10	Ro 1 1 1 1	Shot: T(1) 1(2)	1d-3 (1d-3 (1d-3 i s 1 -2 -(-(cr cut imp Bulk 4 6 1	C C,1 C Recoil	5 ST 5 10†	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife	Thrown	6 12	+1 2 +0	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp	12 11 11 2 2 0 10 5/	10 8 8 Range 00/150 /10	Ro 1 1 1 1	Shot: T(1) 1(2) T(1)	1d-3 (1d-3 (1d-3 i s -4 -4	cr cut imp Bulk 4	C C,1 C	5 ST 5 10† 5	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait	Thrown	6 12 12 Pts	+1 2 +0	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp Area H Territo	12 11 1 2 5/ 5/ 5/ 5/ 5/ 5/ 5/ 0 5/ 0 5/ 0 5/ 0	10 8 8 Range 00/150 /10 / Techn edge (I	No RoF 1 1 ique Newhom	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -4 -4 -6 SL	cr cut imp Bulk 4 5 1 RSL	C C,1 C Recoil	5 ST 5 10† 5	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs.	Thrown	6 12 12 Pts 0 20	+1 2 +0 B271	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp Area H Territo The inh	12 11 11 2 5 10 5/ 10 5/ Skill / (nowl ory) nabitan	10 8 8 Range 00/150 /10 / Techn edge (I ts, trails,	No RoF 1 1 ique Newhom streams,	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -4 -4 -6 SL	cr cut imp Bulk 4 5 1 RSL	C C,1 C Recoil	5 ST 5 10† 5	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1	Thrown	6 12 12 Pts 0	+1 2 +0 B271 B16	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp Area H Territo The inh places,	12 11 11 2 5 10 5 10 5 5 5 5 5 5 5 10 5 7 5 10 10 10 10 10 10 10 10 10 10 10 10 10	10 8 8 Range 00/150 /10 / Techn edge (I ts, trails, sh sites,	No RoF 1 1 ique Newhom streams, I flora, and	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -4 -4 -6 SL	cr cut imp Bulk 4 5 1 RSL	C C,1 C Recoil	5 ST 5 10† 5	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1	Thrown	6 12 12 Pts 0 20	+1 2 +0 B271 B16 B53	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp Area H Territo The inh places, of a few	12 11 11 2 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	10 8 8 Range 00/150 /10 / Techn redge (I ts, trails, sh sites, red acre	No RoF 1 1 ique Newhom streams, I flora, and	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 5 1 1 RSL IQ+1	C C,1 C Recoil Pts 2	5 5 10† 5 B176	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance	Thrown	6 12 12 Pts 0 20 5	+1 2 +0 B271 B16	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area H Territo The inh places, of a few	12 11 1 2 5/ 5/ Skill / (Skill / (Skill / (Skill / (Skill / (Skill / (Draw))	10 8 8 Range 00/150 /10 / Techn redge (I ts, trails, sh sites, red acre	No RoF 1 1 ique Newhom streams, I flora, and	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -4 -4 -4 -1 SL 12	cr cut imp Bulk 4 5 1 8 1 1 RSL IQ+1	C C,1 C Recoil Pts 2 2	5 5 10+ 5 B176 B179	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive	Thrown	6 12 12 Pts 0 20 5 5 2 4	+1 2 +0 B271 B16 B53 B21	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area P Territo The inh places, of a few Artist Brawli	12 11 1 2 5/ Skill / Cnowl ory) nabitan ambus w hund (Draw ing	10 8 8 Range 00/150 /10 / Techn edge (I ts, trails, sh sites, red acre ving)	No RoF 1 1 ique Newhom streams, I flora, and	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 5 1 1 RSL IQ+1 IQ+1 DX+1	C C,1 C V R C O V C C C C C C C C C C C C C C C C C	5 5 10+ 5 B176 B179 B182	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision	Thrown	6 12 12 Pts 0 20 5 5 2 4 10	+1 2 +0 B271 B16 B53 B21 B60	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area P Territo The inh places, of a few Artist Brawli Camo	12 11 11 2 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -4 -4 -4 -1 SL 12	cr cut imp Bulk 4 5 1 8 1 1 RSL IQ+1	C C,1 C Recoil Pts 2 2	5 5 10† 5 8176 B179 B182	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant	Thrown Thrown	6 12 12 Pts 0 20 5 5 2 4	+1 2 +0 B271 B16 B53 B21	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area P Territo The inh places, of a few Artist Brawli Camo	12 11 11 2 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/ 5/	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 5 1 1 RSL IQ+1 IQ+1 DX+1	C C,1 C Recoil Pts Pts 2 2 2 2 2 2 2 1 2 2 1 2 2 1 2 2 1 2 1	5 5 10+ 5 B176 B179 B182 B183	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res	Thrown Thrown	6 12 12 Pts 0 20 5 2 4 10 5	+1 2 +0 B271 B16 B53 B21 B60 B81	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area P Territo The inh places, of a few Artist Brawli Camo Default	12 11 11 2 5 5 5 5 5 5 5 5 7 5 7 7 7 7 7 7 7 7 7	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e	1d-3 (1d-3 (1d-3 i s 1 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 5 1 1 RSL IQ+1 DX+1 IQ	C C,1 C Recoil Pts 2 2 2 2 2 2 1 2 2 2 1	5 5 10+ 5 B176 B179 B182 B183	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res Social Stigma (Half-Elf)	Thrown Thrown	6 12 12 Pts 0 20 5 5 2 4 10	+1 2 +0 B271 B16 B53 B21 B60 B81 B155	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp data Territo The inh places, of a fev Artist Brawli Camo Default	12 11 11 2 5/ Skill / Cnowl ory) nabitan ambus w hund (Draw ing uflage :: Surviv ing ng	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e hiding	1d-3 (1d-3 (1d-3 i s 1 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 6 1 1 RSL IQ+1 DX+1 IQ DX+2	C C,1 C Recoil Pts 2 2 2 2 2 2 1 2 2 2 1	5 5 10+ 5 8176 8179 8182 8183 8183	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res Social Stigma (Half-Elf) Feels like an outcast	Thrown Thrown	6 12 12 0 20 5 5 2 4 10 5 -5 -5 -1	+1 2 +0 B271 B16 B53 B21 B60 B81 B155 B162	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp 1d-3 imp Area H Territo The inh places, of a fev Artist Brawli Camo Default Climb	12 11 11 2 5/ Skill / Cnowl ory) nabitan ambus w hund (Draw ing uflage :: Surviv ing ng ng	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e hiding	1d-3 (1d-3 (1d-3 i s 1 -4 -6 -7 SL 12 12 12 12 11 13 11	cr cut imp Bulk 4 5 1 1 RSL IQ+1 IQ+1 IQ DX+2 IQ	C C,1 C Recoil Pts Pts 2 2 2 1 2 1 2 1 1 2 1 1 1 1 1 1 1 1 1	5 5 10+ 5 B176 B176 B179 B182 B183 B183 B185 B187	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res Social Stigma (Half-Elf)	st	6 12 12 0 20 5 2 4 4 10 5 5 .5	+1 2 +0 B271 B16 B53 B21 B60 B81 B155	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp 1d-3 imp Area P Territo The inh places, of a few Artist Brawli Camo Default Climb Cooki Danci	12 11 11 2 5 5 5 5 5 7 7 7 7 7 7 7 7 7 7 7 7 7 7	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e hiding	1d-3 (1d-3 (1d-3 i s 1 -4 -6 -7 5L 12 12 12 12 11 13 11 11	cr cut imp Bulk 4 5 1 1 RSL IQ+1 DX+1 IQ DX+2 IQ DX+2 IQ DX	C C,1 C V Recoil	5 5 10+ 5 B176 B176 B179 B182 B183 B183 B183 B185 B187 B195	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res Social Stigma (Half-Elf) Feels like an outcast Language: Common	st	6 12 12 0 20 5 5 2 4 10 5 -5 -5 -1	+1 2 +0 B271 B16 B53 B21 B60 B81 B155 B162	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp d-3 imp d-4 rea Ferrito The inh places, of a fev Artist Brawli Camo Default Climb Cooki Dancin First A Garde Hiking	12 11 11 2 5 5 5 5 5 5 7 7 7 7 7 7 7 7 7 7 7 7 7	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e hiding	1d-3 (1d-3 (1d-3 (1d-3 (-2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2	cr cut imp Bulk 4 5 1 RSL IQ+1 IQ+1 IQ DX+2 IQ DX+2 IQ IQ IQ IQ+1 HT	C C,1 C Pts C C C C C C C C C C C C C C C C C C C	5 5 10+ 5 8176 8176 8176 8182 8183 8183 8185 8187 8195 8197	
Small Knife Ranged Weapon Light Cloak Short Bow (ST10) Small Knife Trait Natural Attacks Species: Half-Elf Height 60+2d6 in.; Weight 100+3d12 lbs. Increased Perception 1 Extended Lifespan 1 Appearance Attractive Infravision Resistant Mind Control Magic; +3 to all rolls to res Social Stigma (Half-Elf) Feels like an outcast Language: Common Native; Spoken (Native); Written (Native)	St Thrown	6 12 12 0 20 5 2 4 10 5 -5 -1 0	+1 2 +0 B271 B271 B160 B533 B21 B600 B81 B155 B162 B24 A B24 A B24 A A A A A A A A A A A A A	Punch Swung Thrust Damage Special 1d-2 imp 1d-3 imp data Territo The inh places, of a fev Artist Brawli Camo Default Climb Cooki Dancii First A Garde	12 11 11 2 5 5 5 5 5 5 7 7 7 7 7 7 7 7 7 7 7 7 7	10 8 8 Range 00/150 /10 /10 /10 /10 /10 /10 /10 /10 /10 /1	No RoF 1 1 ique Newhom streams, I flora, and s	Shot: T(1) 1(2) T(1) e hiding	1d-3 (1d-3 (1d-3 (3 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -2 -	cr cut imp Bulk 4 6 1 RSL IQ+1 DX+1 IQ DX+2 IQ DX IQ IQ IQ IQ+1	C C,1 C Recoil	5 5 10+ 5 8176 8176 8177 8182 8183 8183 8185 8187 8195 8197	

		Trait	Pts			Skill	/ Techn	ique		SL	RSL	Pts	
L	ess Sl					13	DX+2	2 1	B205				
	•	1 hour/level less sleep for a full night's rest			Tracking			11	Per	2	B226		
	nax 4) lagery	, 1	15	B66	Stealth					11	DX	2	B222
		anual Dexterity 2	10	B59	Survival (Woodlands)				10	Per-1	1	B223	
	Absent-Mindedness			B122	Thrown Weapon (Knife)					12	DX+1	2	B226
-5 on all IQ and IQ-based skill rolls, save those for the				DIZZ	Naturalist (Earthlike)					9	IQ-2		B211
ta	sk you	x you are currently concentrating on. Once adrift in						9	IQ-2		B199		
		n thoughts, you must roll against Perception-5 to notice any event short of personal physical							12	DX+1		B182	
	jury.	to notice any event short of personal physical			Riding (Equines)					11	DX		B217
	urious		-5	B129	Staff				10	DX-1	1	B208	
		Resist quite often)											
		self-control roll when presented with an ng item or situation											
		sed Will 1	-5	B16									
La	angua	ige: Brahnish	2	B24									
S	ooken ((Accented)											
		•	ell							SL	RSL	Pts	
	eek P									11	IQ	2	M161
		beak quietly and make a gesture fo; Cost: 2; Time: 1 sec; Duration: Instant; College	. Plant										
		/ Plant	····							11	IQ	2	M161
Ri	tual: sp	beak quietly and make a gesture											
		fo; Cost: 2; Time: 1 sec; Duration: Instant; College	: Plant										
Heal Plant								11	IQ	2	M161		
Ritual: speak quietly and make a gesture Class: Area; Cost: 3; Time: 1 Min; Duration: Permanent; College: Plant													
Plant Growth							12	IQ+1	4	M162			
Ritual: speak quietly and make a gesture													
Class: Area; Cost: 3; Maintain: 2; Time: 10 sec; Duration: 1 min; College: Plant Blossom							11	IQ	2	M162			
Ritual: speak quietly and make a gesture								īų	2	WI 102			
Class: Area; Cost: 2; Time: 5 min; Duration: 1 hour; College: Plant													
Haste						11	IQ	2	M142				
		beak quietly and make a gesture egular; Cost: 2/pt; Maintain: Half; Time: 2 sec; Dur	ation: 1 r	min: Colle	ae: Moveme	ent							
✓ ✓	#	Carried Equipment (19.55 lb; \$1					LC I	<u></u>	Â	8		≥^	
~	1	Small Knife	110)		0000	0		30	0.5 lb				B272
1	1	Short Bow (ST10)				0		65	2 lb		65		B275
~	1	Boots				2		80	3 lb		80		B284
		Flexible; Concealable											
✓	1	Leather Jacket				1		50	4 lb		50		B283
✓ ✓	1	Light Cloak				1		20	2 lb		20		B287
✓ ✓	1	Purse, Small						10	0.2 lb				DFA111
~	8	Gold Coins, Condor 0.5 inch diameter					1	00	0.0125 lb	8	00	0.1 lb	
~	1	Studded Leather Skirt Flexible				1		60	4 lb		60	4 lb	B283
✓	1	Forearms						30	3.75 lb		30 3	.75 lb	
		Layered Leather, Light (DR 2*; Don time: 5 s -1.)	ecs; Holo	dout									
		Roll 1d; on 1-3, the armor is hit.											
#		Other Equipment (\$20040)			Uses	TL	LC	9				\$	
1						1		40		lb 40		3 lb	
1 Dwarven Bank Account							0			0	0 lb		
200 Gold Coins, Condor 0.5 inch diameter								100	0.0125	2 01	0000	2.5 lk	2
	0												1

Note

Since moving in with the Fab Four, Sharley has been doing more cooking, getting the garden started, and tending to the small flock of chickens.

She has also been regularly running and sparring with Mira and the boys. She has improved her skill some and toughened up. She has also begun learning a new spell (Haste) from Rahz. She is not the most talented of mages and gets frustrated easily.

Sharley has bonded with the horse that was found during the Goblin episode (named Malia).